

Statistics for Clinical Trials: Basics of Phase III Trial Design

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Presenter's Conflict of Interest

- Gary Clark is a full-time employee of Array BioPharma Inc.
- Gary Clark owns stock and has stock options in Array BioPharma Inc.
- However, the presentation today reflects the personal opinions of Gary Clark and not necessarily those of Array BioPharma Inc. or its partners

Outline of Presentation

- Historical vs. randomized controls
- Intent-to-treat principle
- Two-arm and multi-arm designs
- Superiority, equivalency, non-inferiority
- Interim analyses
- Time-to-event endpoints
- Sample size issues

Historical vs. Randomized Controls

Historical Controls

- Patients are unlikely to be comparable
 - Large patient heterogeneity
 - Unknown prognostic factors → Selection Bias
 - Cannot specify definitions for efficacy endpoints
- Choice of controls

Randomized Controls

- Patients are likely to be comparable
 - Can balance (stratify) on known prognostic factors
 - Unknown factors more likely to be balanced
 - Can specify definitions to be used in both arms
 - Can specify timing of assessment of efficacy endpoints

The Randomized Comparative Trial

Primary purpose/aim:

- Assess the efficacy of new treatment(s) relative to control treatment

Patients assigned at random to treatment(s) or control (considered the gold standard)

- Advantages
 - Eliminates assignment bias
 - Balance known and unknown factors
 - Basis for valid statistical tests
- Disadvantages
 - Generalizability of results
 - Selected patients based on inclusion/exclusion criteria
 - Volunteer effect
 - Acceptance of the randomization process
 - By patients and investigators

Randomization

Common Randomization Techniques

- Simple Randomization
- Block Randomization
- Stratified Randomization
- Dynamic Balance / Minimization

Simple Randomization

Examples:

- Toss a coin: H \rightarrow arm A; T \rightarrow arm B
- Random digit: Even # \rightarrow arm A; Odd # \rightarrow arm B

Pros & Cons

- Pro: easy to implement
- Con: potential for imbalance in the number of patients on each treatment arm
 - With $n=20$, chance of a 12:8 split (or worse) $\sim 50\%$
 - With $n=100$, chance of a 60:40 split (or worse) $>5\%$
 - Chances decrease with larger n

Permuted Blocks

Blocks of k patients are created such that balance is enforced within each block. One of the blocks is then selected at random and the k patients are assigned accordingly.

Examples:

- Block size=4: AABB, ABAB, ABBA, BAAB, BBAA, BABA
- Block size=6: 20 different arrangements

Pros & Cons

- Pros: promotes group balance at end of study; also periodic balance in the sense that sequential patients are distributed equally between groups
- Cons: susceptible to selection bias: AAB? (*blinding!*)

Stratified Randomization

If a factors are known to affect outcome, stratify by those factors, then randomize within each stratum (simple or block randomization).

Example:

- Gender (male, female) and Age (<40, 40-60, >60) produce 6 strata
- Institution/site often included as a stratification factor

Pros & Cons

- Pros: insures balance within risk groups (most beneficial for small studies)
- Cons: over-stratification (too many factors) leads to sparse data which causes statistical problems.

Dynamic Balance / Minimization

- Balances treatments simultaneously over several factors
- Does not balance within strata; balances over the marginal totals of each stratum separately
- Is used when the number of strata is large relative to sample size
- Institution/site is usually one of the stratification factors

Pros & Cons

- Pros: achieve balance over a large number of covariates when the sample size is small to medium
- Cons: potential for overmatching; regulatory concerns about potential impact on subsequent analysis

See EMA Guideline on Adjustment for Baseline Covariates in Clinical Trials.

<http://www.fdanews.com/ext/resources/files/03-15/03-30-15-covariates.pdf?1427736886>

Phase III Studies: Key Points

- Traditionally, fixed sample size or multi-staged
- Involve large numbers of patients
- Frequently use resources from several institutions
- Commonly employ pre-defined interim analysis rules
- Require Data and Safety Monitoring Boards
- Primary analysis based on 'intent-to-treat' principle

Intent-to-treat Principle

- Eligibility
 - Known at time of randomization
 - Sometimes confirmed (or not confirmed) after randomization
- Deviations
 - Based on events after randomization

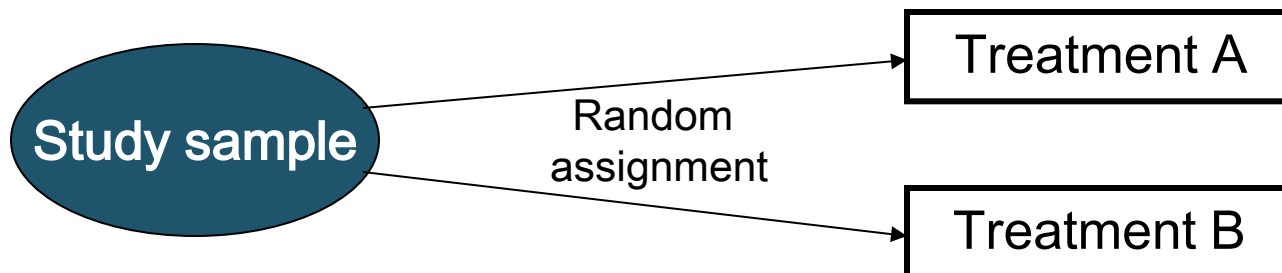
Intent-to-treat Principle

- Analyze all eligible patients on their randomized arm, without regard to treatment deviations
 - Clinical trials address practical questions
 - Deviations occur in practice
- Excluding patients with treatment deviations destroys comparability achieved by randomization

Two-Arm Parallel Design

- Simplest & most common
- Random allocation
- *Between* patient comparisons
 - each patient receives only 1 treatment or treatment regimen

Schema



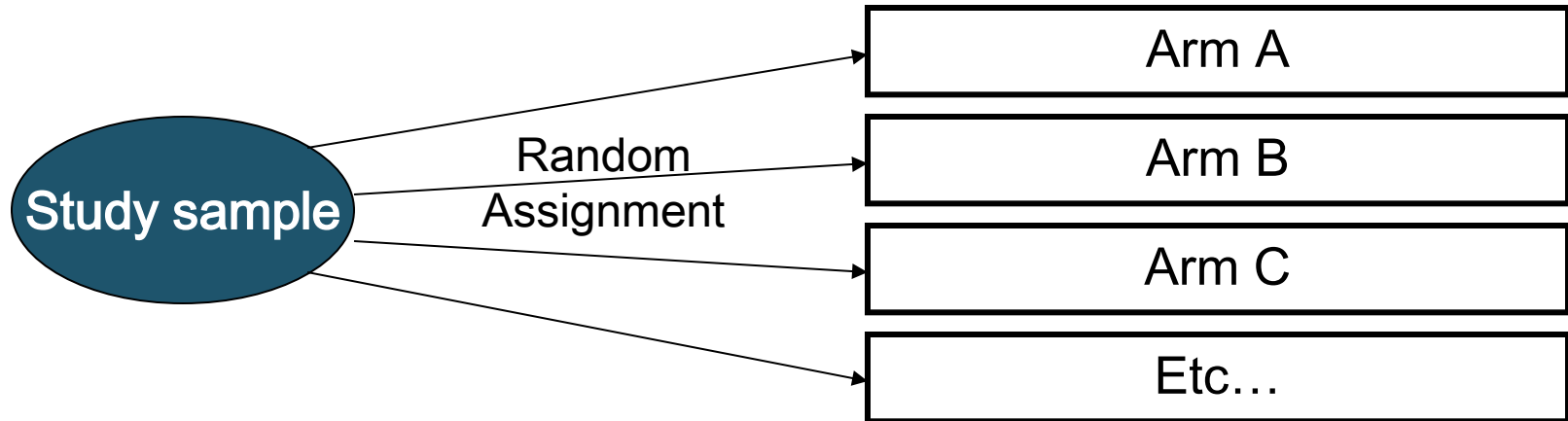
Two-Arm Parallel Design

- Advantages
 - Simple
 - General use
 - Valid comparisons
- Disadvantage
 - Few study questions

Sample size is based on simple A vs. B comparison

Multi-Arm Parallel Design

Schema



Multi-Arm Parallel Designs

- Advantages
 - Can address more study questions
- Sample size
 - Depends on number of questions of interest
 - May have several competing standards
 - May have several experimental treatments vs. standard
- Problem of multiple comparisons
 - Probability of false positive conclusions is inflated
 - Do overall test before doing pairwise comparisons
 - Adjust each treatment comparison

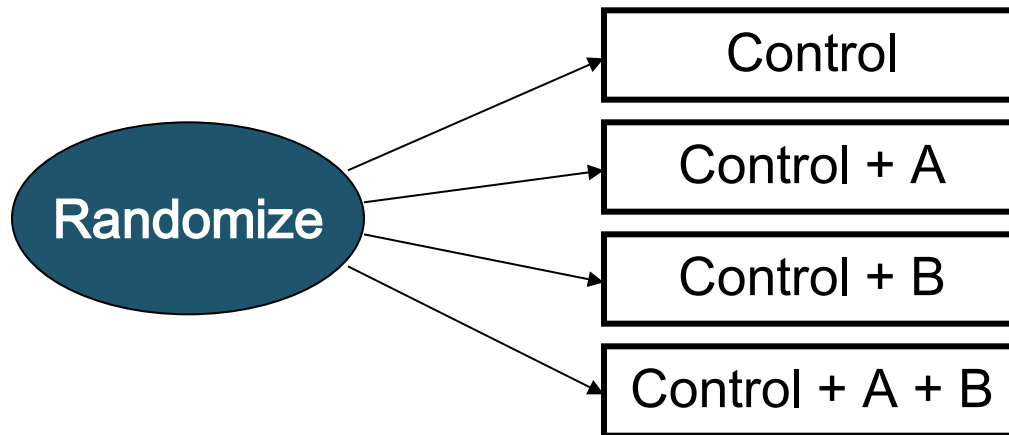
Multi-Arm Parallel Designs

- How many comparisons will we have?
 - Depends on number of questions of interest (also number of competing control or standard treatments)
 - All pair-wise comparisons?
 - 3 arms: (A vs. B, A vs. C, B vs. C)
 - 4 arms: (A vs. B, A vs. C, A vs. D, B vs. C, B vs. D, C vs. D)
 - Experimental arms to control only?
 - 3 arms: (A vs. B, A vs. C)
 - 4 arms: (A vs. B, A vs. C, A vs. D)
 - An ordering?
 - 3 arms: (A < B < C)
 - 4 arms: (A < B < C < D) or (A < [B or C] < D), etc.
 - Number of possible comparisons increases as number of arms under study increases
 - Do not do pairwise tests unless overall test is significant at prespecified α ; then adjust α for subsequent pairwise comparisons

Factorial Design

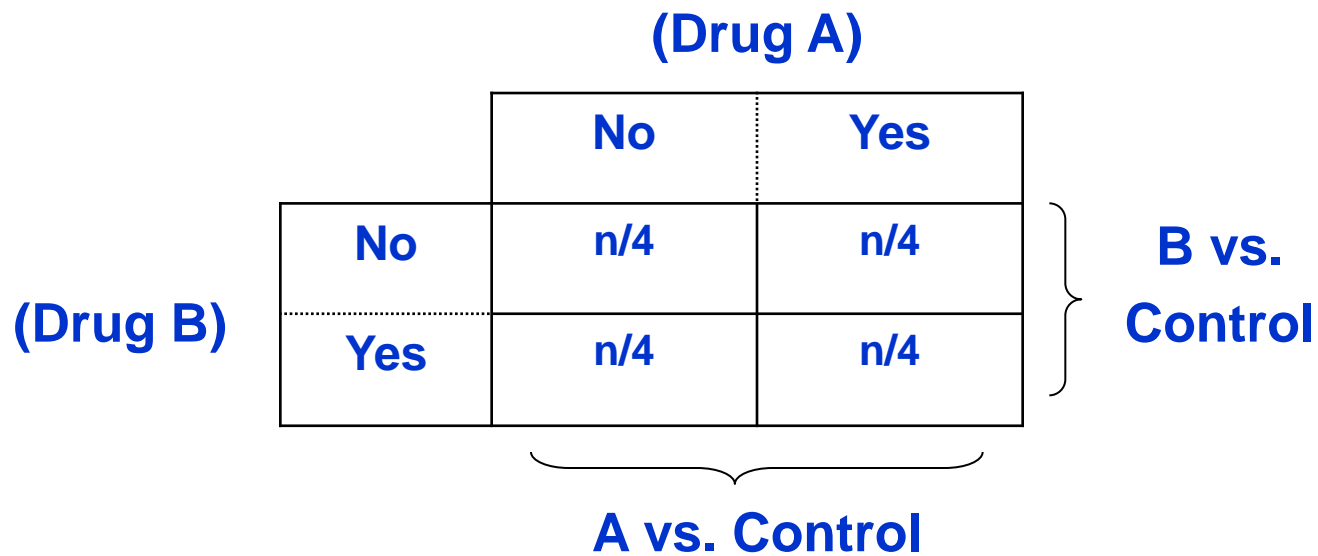
- Special case of parallel design
- Least complex factorial design has two new drugs (A and B) and four treatment regimens

Schema



Factorial Design

- Random allocation to all four groups
 - (Control, Control + A, Control + B, Control + A + B)
- Two main comparisons
 - A vs. Control, B vs. Control



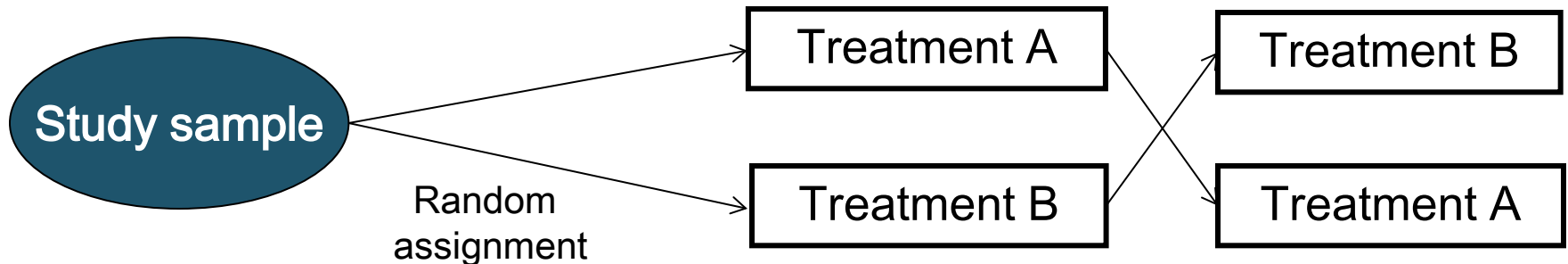
Factorial Design

- Advantages
 - Two studies for one?
 - Discover interactions
- Disadvantages
 - Test of main effects assumes no interaction
 - Often inadequate power to test for an interaction
(effect of A differs depending on the presence or absence of B & vice versa)
 - Compliance

Crossover Design

- Initial randomization
- Crossover at a predefined event or point in time
 - Often only crossover from control to experimental treatment after documented disease progression
- If same endpoint, need to be careful about “carryover” effect (may need washout period)
- If different endpoint (eg, PFS, then OS), need to be careful about subsequent treatments

Schema



Types of Comparisons

(two groups)

New treatment versus Standard (or active control)

- Superiority trials
 - Hope that new treatment will prove 'superior' to standard
 - Use one or two-sided tests
- Equivalency trials
 - New treatment and standard are 'similar' (neither better nor worse)
 - Use two-sided tests
- Non-inferiority trials
 - New treatment is 'not worse' than standard
 - Use one-sided tests

Superiority Trials

- Motivation
 - New treatment will prove ‘superior’ to standard therapy
- Benefit of new treatment
 - More effective
- Must specify a superior difference (denoted as Δ)
- Test new treatment versus standard
 - New better by pre-specified Δ
 - $\pm \Delta \rightarrow$ two-sided alternative
 - $+ \Delta \rightarrow$ one-sided alternative

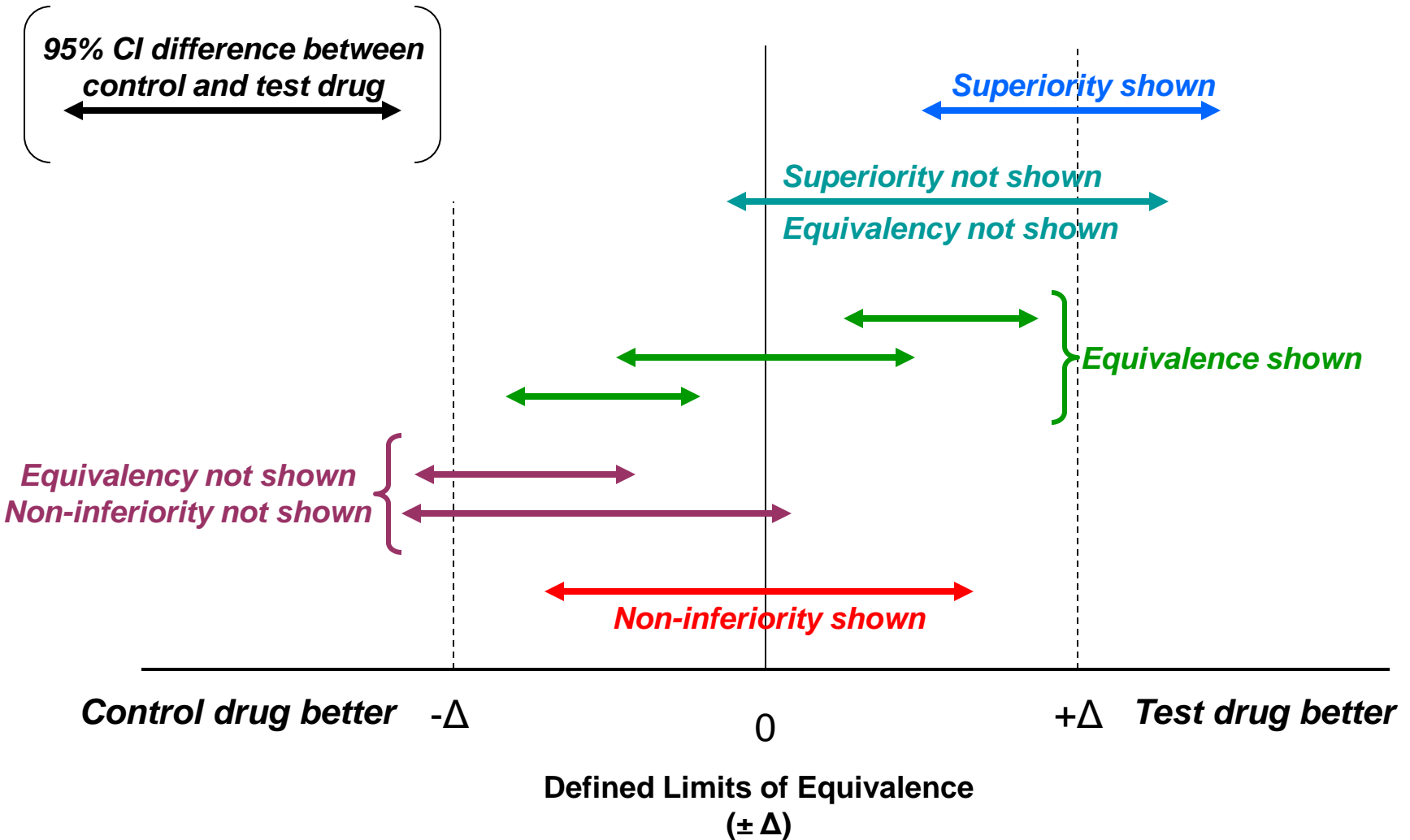
Equivalency Trials

- Motivation
 - New treatment is ‘as effective’ as standard therapy
- Benefit of new treatment
 - Less adverse events
 - Less expensive
 - Easier to administer
 - Profit (‘me too’)
- Proving ‘equal’ effectiveness is not possible
 - Must specify range of ‘equivalence’, denoted as Δ
- Test new treatment versus standard
 - New does not differ by $\pm \Delta \rightarrow$ two-sided alternative
- Sample size is much larger than for superiority trial

Non-Inferiority Trials

- Motivation
 - New treatment is ‘not worse’ than standard therapy
- Test new treatment versus standard
 - New is at least $-\Delta$ → one-sided alternative
 - Δ must be pre-specified
 - Would have beaten placebo if a placebo arm had been included (regulatory requirement)
- Challenges
 - Requires high quality control & assay sensitivity
 - The ability of a study to distinguish between active and inactive treatment
 - Specifying Δ
 - Must include an assessment of difference between standard and placebo
 - Sample size is much larger than for superiority trial

Types of Comparisons



Statistical Methods for Interim Analyses

- Most large comparative trials provide for interim analyses of efficacy and/or safety
- Purposes include determining if the trial should be closed early for:
 - Issues with patient safety
 - Adverse events are too severe
 - Treatment compliance is too low
 - Treatments under study are convincingly different (or similar)
 - Demonstration of target difference of the experimental regimen(s) is unlikely (futility)
 - To provide some direction for the planning of the next study

Guidelines for Interim Analyses

- Basic approach should be included in the protocol during the design phase of the study
- To avoid the ‘repeated testing problem’ common design approaches include:
 - Group sequential methods
 - Specify number of interim looks and probability of stopping
 - O’Brien-Fleming Boundary (or others)
 - Lan & DeMets alpha spending function
 - Triangular Test
 - Conditional power or stochastic curtailment
 - Adaptive monitoring
 - Futility
- The choice of which to use *varies* greatly!
- The method employed should be viewed as a monitoring guideline and *not* a rigid rule to be followed

Time-to-Event Endpoints

From a statistical perspective

- Any time-to-failure or time-to-event endpoint, provided that the “failure” or “event” is unambiguously defined

Examples of Time-to-Event Endpoints

- Overall Survival
- Disease-specific survival
- Progression-free survival (PFS)
- Disease-free survival (DFS)
- Time to progression (TTP)
- Time to treatment failure (TTF)
- Duration of response
- Time to deterioration of QoL/symptoms
- Time to tumor doubling (animal studies)

Sample Size Issues for Comparative Trials

How many patients?

- Estimates are approximations
 - Uncertain assumptions
 - Over optimism about treatment effect
- Need a series of estimates
 - Vary assumptions, pick most reasonable
- Be conservative yet reasonable

Factors that Affect Sample Size

- Number of study arms
- Allocation ratio
- Effect size to be detected (clinically important difference and expected variability)
- The test statistics used to analyze the data:

Type I and Type II errors

α = P(type I error) = P(false positive)

→ exposure to ineffective treatment

β = P(type II error) = P(false negative)

→ active agent may be missed

Power = $1 - \beta$ = P(true positive)

Additional Factors that Affect Sample Size for Time-to-Event Endpoints

- Sample size refers to number of events, not number of patients
- Need to specify:
 - Accrual rate or accrual duration
 - Minimum (or maximum) length of follow-up for each patient

Complicating factors

- Lost to follow-up
 - Patient lost before final outcome observed
 - Drop out
 - Patient stops taking protocol therapy
 - Drop in
 - Patient starts taking other protocol therapy
- All of these dilute effective sample size and impact the observed treatment effect
- Therefore, need to adjust sample size to compensate for dilution effects

Sample Size Calculations

Will be covered by Chris O'Callaghan in:

Workshop 1: Sample Size Determination, Methodology,
Analysis and Philosophy

Take-Home Message

- Design of a Phase III trial requires a multidisciplinary team
- Many decisions need to be made before a successful clinical trial protocol can be written
- Biostatisticians should be included early in these discussions and should be a collaborator throughout the study